Second-Order Constraints in Dynamic Invariant Inference

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Invariants on Program Behaviour

- Invariants are formal documentation:
 - Pre-/postconditions, class invariants
 - Effect specifications
 - Dependency specifications

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Formal semantics: amenable to formal methods, testing

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Example:

```
ArrayStack.peek() requires preconditions:
  storageArray != null
  topOfStackIndex >= 0
  topOfStackIndex < storageArray.length
...</pre>
```

Limitations of current invariant-based approaches

- Invariants sometimes hard to write Partly addressed by invariant inference (e.g., Daikon, DIDUCE, DySy, Heureka, ...)
- Can bury important information
 E.g., some Daikon-inferred specifications for simple methods
 have dozens of axioms
- Can involve redundancy
- Can be inconsistent with higher-level knowledge

```
ArrayStack.peek() requires:
  array != null
  topOfStack >= 0
  topOfStack < array.length</pre>
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ArrayStack.pop() requires:
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Our approach: constraints between sets of invariants

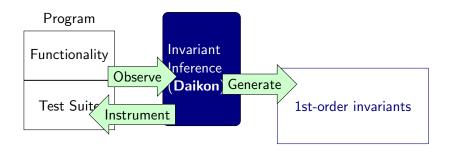
Examples:

- if we meet all preconditions of 'peek' we also meet all preconditions of 'pop': SUBDOMAIN(peek, pop)
- 'pop' is safe to call after 'push': CANFOLLOW(push, pop)

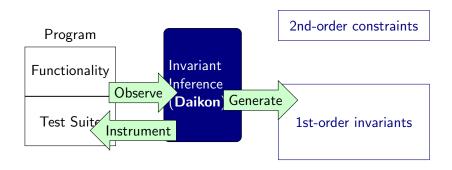
Our approach: constraints between sets of invariants

Examples:

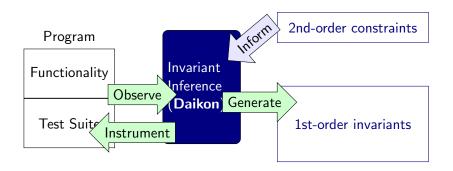
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- 'invert3x3Matrix' works like 'invertMatrix', but may have stronger preconditions: Concord(invertMatrix, invert3x3Matrix)



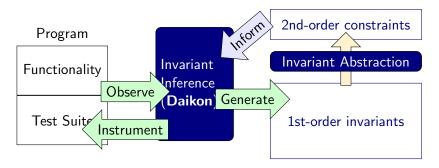
Hand-written documentation



- Hand-written documentation
- Two software tools:
 - A Hints for first-order invariant inference



- Hand-written documentation
- Two software tools:
 - A Hints for first-order invariant inference
 - **B** Automatically inferred higher-level documentation



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- CONCORD(computeGeneralFFT, computeCoprimeFFT)
 'computeCoprimeFFT' has behavioural subtype of 'computeGeneralFFT'

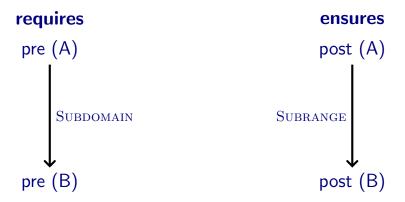
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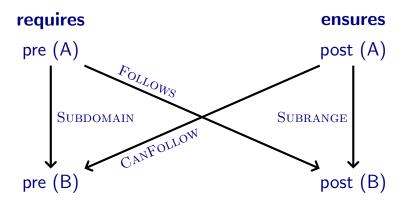
Other useful properties are conceivable

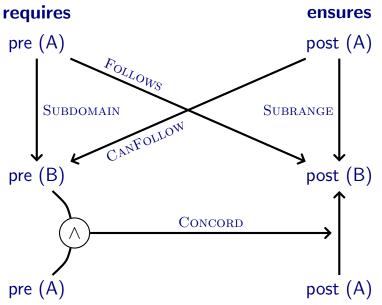
requires	ensures
pre (A)	post (A)

pre (B) post (B)









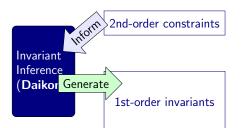
Inference with Second-Order Constraints

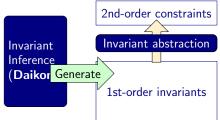
A Refined First-Order Inference

 User provides hand-written second-order constraints



System infers second-order constraints

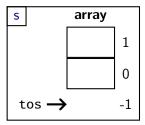




```
ArrayStack s = new ArrayStack();
s.push("bar");
s.push("foo");
assert s.peek() == "foo";
assert s.pop() == "foo";
assert s.peek() == "bar";
```

Daikon

ArrayStack.peek() requires



```
⇒ ArrayStack s = new ArrayStack();

s.push("bar");

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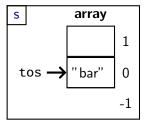
assert s.peek() == "foo";

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ArrayStack.peek() requires



```
ArrayStack s = new ArrayStack();

>> s.push("bar");

s.push("foo");

assert s.peek() == "foo";

assert s.pop() == "foo";

assert s.peek() == "bar";
```

Daikon

ArrayStack.peek() requires

```
s array

tos → "foo" 1

"bar" 0

-1
```

```
ArrayStack s = new ArrayStack();
s.push("bar");
⇒s.push("foo");
assert s.peek() == "foo";
assert s.pop() == "foo";
assert s.peek() == "bar";
```

Daikon

ArrayStack.peek() requires

```
array
                           ArrayStack s = new ArrayStack();
                           s.push("bar");
tos
                           s.push("foo");
                        \Rightarrow assert s.peek() == "foo";
                           assert s.pop() == "foo";
                           assert s.peek() == "bar";
                           Daikon
```

```
ArrayStack.peek() requires
array != null
tos = 1
```

array != null

```
array
                             ArrayStack s = new ArrayStack();
                             s.push("bar");
            'foo"
                             s.push("foo");
                             assert s.peek() == "foo";
   tos
                           \Rightarrow assert s.pop() == "foo";
                             assert peek() == "bar";
                             Daikon
ArrayStack.peek() requires
                                   ArrayStack.pop() requires
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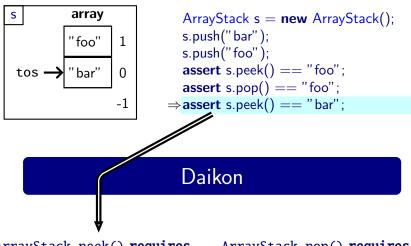
tos = 1

array != null

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```
ArrayStack.peek() requires
array != null
tos = 1...?
```

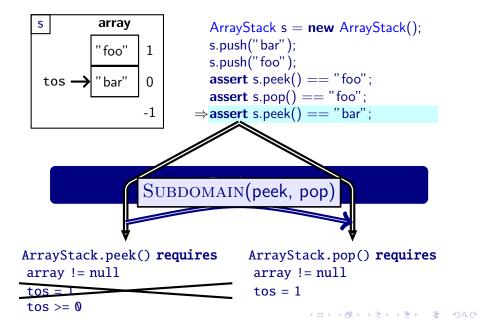
ArrayStack.pop() requires
array != null
tos = 1



ArrayStack.peek() requires
array != null
tos = 1

tos >= 0

ArrayStack.pop() requires
array != null
tos = 1



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s array
"foo" 1
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ArrayStack.peek() requires
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tos = 1

tos >= 0
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ArrayStack.pop() requires
array != null

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tos >= 0
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Refined First-Order Inference

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tos → "bar" 0
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Daikon

- Hypothesise all possible 2nd-order constraints per class
- Compute fraction of overlap (using automated theorem prover): determine a *confidence* metric on 2nd-order constraint

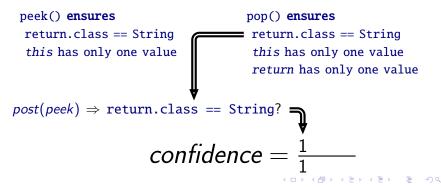
Example hypothesis: Subrange(ArrayStack.pop, ArrayStack.peek)

peek() ensures
return.class == String
this has only one value

pop() ensures
return.class == String
this has only one value
return has only one value

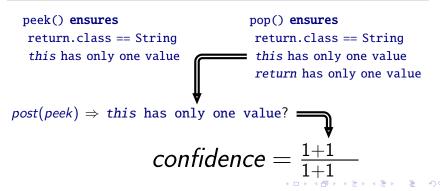
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$\label{thm:continuity:equation: Subrange} Example \ hypothesis: \ Subrange (ArrayStack.pop, \ ArrayStack.peek)$



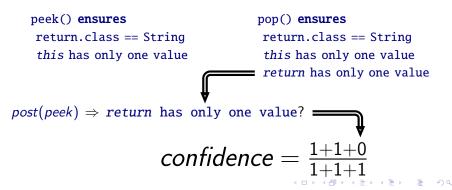
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Example hypothesis: Subrange(ArrayStack.pop, ArrayStack.peek)

DC peek() ensures

- .9 return.class == String
- .8 *this* has only one value

- .7 return.class == String
- .6 this has only one value
- .5 return has only one value



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$$post(peek) \Rightarrow return.class == String?$$

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Evaluation (overview)

A Refined First-Order Inference

- Evaluated changes to inferred first-order invariants
- Second-order constraints written by hand for:
 - Daikon's StackAr
 - 18 Apache Commons Collections classes
 - 7 AspectJ classes

B Second-Order Inference

- Evaluated generated second-order constraints
- For all hand-written second-order constraints
- For random classes:
 - 2 Apache Commons Collections
 - 2 AspectJ
- Confidence threshold: 0.75

Evaluation (overview)

A Refined First-Order Inference

- Evaluated changes to inferred first-order invariants
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- int topOfStack: top-of-stack location
- int[] theArray: stack representation
- pop(): remove top element
- top(): peek at top element value
- topAndPop(): remove top element and return it

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- Removed 5 false invariants:
 - this has only one value
 - theArray has only one value
 - theArray.length == 100
 - theArray[topOfStack] != null
 - topOfStack < theArray.length-1

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SUBDOMAIN(POP, TOP)
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- Removed 5 false invariants:
- Added 2 new invariants:
 - this.topOfStack >= -1
 - DEFAULT_CAPACITY != theArray.length-1

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- Removed 5 false invariants:
- Added 2 new invariants:
- Refined 1 overly-specific invariants:

```
this.topOfStack < size(this.theArray[])-1

this.topOfStack <= size(this.theArray[])-1</pre>
```

	2nd-order Constraints	1st-order Invariants		
Experiment	Written	Added	Removed	Refined
StackAr #1	3	2	5	1
StackAr #2	3	3	4	0
Apache Commons Collections	26	25 + 1	35	5
AspectJ	26	12 + 1	12	3

- Most changes positive
- Only two incorrect invariants introduced
 - Both due to nonmonotonicity in the underlying first-order invariant inference mechanism

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Overwhelmingly positive effects

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- For random classes:
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- Confidence threshold: 0.75

- Confirming our manual annotations:
 Of our 64 original manual annotations:
 - 37 we inferred
 - 27 we did not infer, of which:
 - 12 we had wrongly annotated
 - 7 lacked any supporting data samples
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AspectJ LstBuildConfigManager:	112	5

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IMMUTABLE class: suggests even higher-order invariants!

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	-	inferre	d incorrect
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	$ Incomplete unit tests \Rightarrow Poor $	Daikon	invariants
	Aspects Reflection.	50	0
<	AspectJ LstBuildConfigManager:	112	5

Conclusions

Second-order constraints:

- Permit high level of discourse about program properties
- Refine the quality of detected first-order invariants
- Can be detected automatically
- Are easy to use and powerful